

# Greater Philly Churches Athletic Association (GPCAA)

3600 Conshohocken Ave  
Philadelphia, PA 19131

Phone # 888-284-6646

[www.phillychurchesaa.org](http://www.phillychurchesaa.org)

Tax ID# 01-0845137

## (10-13) League Rules 2021-22 (COED)

### **TEAM RULES**

- Teams must be sponsored by or representative of a Christian faith-based organization. (Exceptions at League's discretion) **(Matthew 12:50)**
- Teams can roster up to 15 players.
- Team rosters must be turned in by 1<sup>st</sup> game of the season.
- Teams must present proof of age with two forms of official identification for each rostered player by the 3<sup>rd</sup> game of the season – **NO EXCEPTIONS!**
- Eligible players cannot be age 14 before September 1<sup>st</sup> – **NO EXCEPTIONS!**
- Teams must have matching jerseys with numbers. A Technical foul will be assessed during the game for every eligible player not wearing a matching jersey with number. **(I Corinthians 1:10)**
- Teams must start each game with at least 5 eligible players; If a team does not have 5 eligible players to start the game, the team will receive a forfeit loss and the opposing team will be granted the win.
- Teams can finish the game with no less than 4 eligible players.
- **Teams must pay all league fees by the 1<sup>st</sup> game of the season.**
- Teams must pay referee fees at the beginning of each game (if not paid in advance) or suffer a forfeit loss.
- Teams having two (2) forfeits will be disqualified from the season. **(Hebrews 10:25)**

### **FEES**

- League fees are **\$290** per team **(non-refundable)**.
- Churches having 2 or more teams sponsored in one season will receive a **\$150 discount** for each additional team.
- Referee fees are **\$35** per game.
- Teams that forfeit a game must still pay the **\$35** referee fee, even if the opposing team also forfeits the game. If a team has not paid total League costs in advance, and has forfeited a game, that team must pay **\$70** to cover League costs for that game.
- **\$600** paid will be accepted as full payment for the season.
- **FORFEIT FEES MUST BE PAID BEFORE TEAMS WILL BE ELIGIBLE TO PARTICIPATE IN FUTURE GAMES**

## GAME RULES

- Teams must start each game with at least 5 eligible players; If a team does not have 5 eligible players to start the game, the team will receive a forfeit loss and the opposing team will be granted the win.
- Teams can finish the game with no less than 4 eligible players.
- Teams must pay the \$35 referee fee at the beginning of each game (if not paid in advance) or forfeit the game to the opposing team.
- Teams will be given a 10-minute grace period (at the cost of 2 timeouts) and then the late team will have forfeited the game.
- The **HOME** team will perform the opening prayer at the beginning of each game and the **AWAY** team will perform the devotion at halftime before resuming the game.
- At the beginning of each quarter, coaches will select a player from the opposing team to recite the memory verse. Selected players unable to recite the memory verse will cost their team a two-shot technical foul and possession of the ball, and will be unable to play in that quarter.
- Teams winning by 20 points with 2 minutes remaining in the final quarter of the game will be determined the winner and the game will be concluded. (Mercy Rule)
- Teams winning by 30 points within 5 minutes remaining in the final quarter of the game will be determined the winner and the game will be concluded. (Mercy Rule)

GAMES GOVERNED BY LEAGUE-ESTABLISHED RULES. OTHERWISE NFHS RULES APPLY

## COACH RULES

- At the beginning of each quarter, coaches will select a player from the opposing team to recite the memory verse. Selected players unable to recite the memory verse will cost their team a two-shot technical foul and possession of the ball, and will be unable to play in that quarter.
- All players must play at least 2 minutes in each game. Coaches whom violate this rule will be subject to a fine of \$5 for every player that did not play at least 2 minutes.
- Coaches are not to make any derogatory remarks (Ephesians 4:29) too, nor about players on the other teams. The coach will be assessed a technical foul for each offense and fined up to \$50 if found in violation of this rule.
- Coaches assessed a *conduct* technical foul (Titus 2:7) can be fined up to \$50 per technical foul payable before the coach is eligible to participate in future games. (Disciplinary actions are at the League's discretion)
- **RECRUITING:** No coach is to recruit players from any team in the GPCAA League for any reason without first speaking with the player's coach, since our purpose is to get our players to read their bibles and get to know "Jesus", there is no reason to recruit players accept for worldly goals! Any coach found recruiting players is subject to fines up to \$50 and/or dis-fellowship from this ministry. **NO EXCEPTIONS!**

FINES MUST BE PAID BEFORE OFFENDERS WILL BE ELIGIBLE TO PARTICIPATE IN FUTURE GAMES.

## **PLAYER RULES**

- Players must present proof of age with two forms of official government identification to their sponsoring team by the 1<sup>st</sup> game of the season – **NO EXCEPTIONS!**
- Players cannot be age 14 before September 1<sup>st</sup> - **NO EXCEPTIONS!**
- All players must play at least 2 minutes in each game. Coaches whom violate this rule will be subject to a fine of \$5 for every player that did not play at least 2 minutes.
- Players who have not checked in at the Scoring Table before the start of the game are not eligible to play until the second half. Players not checked in at the Scoring Table at the start of the second half are ineligible to play in the game.
- At the beginning of each quarter, coaches will select a player from the opposing team to recite the memory verse. Selected players unable to recite the memory verse will cost their team a two-shot technical foul and possession of the ball, and will be unable to play in that quarter.
- Players not knowing the assigned scripture for each game will be assessed a technical foul. Every 3 technical fouls will result in a one-game **suspension**. Six (6) technical fouls will result in the player's **disqualification** from season participation. This includes technical fouls for player's conduct. (John 12:48-49)
- Suspended players must be present for their games during their **suspension** otherwise their **suspension** will remain active. For example, if a player is suspended for 2 games, the player must attend the next 2 games without playing to serve their **suspension**. **NO EXCEPTIONS!**
- Player technical fouls for *conduct* will result in fines up to \$25 payable to the League before the player can participate in future games! (Disciplinary actions are at League's discretion)
- Players may be barred from participation of the League for any technical foul assessed for *conduct* at the discretion of the League. (Disciplinary actions are at League's discretion) (Titus 1:16)
- Players can be fined up to \$25 for fighting and/or using profanity as well suspension for a period of time to be determined by the League. (Disciplinary actions are at League's discretion)
- Players must have played in 51% of their team's games to be eligible to play in the play-offs and post season awards. (Hebrews 10:25)
- **RECRUITING:** No coach is to recruit players from any team in the GPCAA League for any reason without first speaking with the player's coach – since our purpose is to get our players to read their bibles and get to know “Jesus”, there is no reason to recruit players accept for worldly goals! Any coach found recruiting players is subject to fines up to \$50 and/or dis-fellowship from league fellowship. **NO EXCEPTIONS!**

- **FREE AGENCY:** Once a player checks into the game book with a team, it will qualify that player as participating for the season. That player will be ineligible to play for any other team in our League until there is documented verification given to the League's Director that the player has been release by his original team. If a player decides they do not wish to continue to play with their original team, the player must sit out for one full season to be eligible to play for another team within our League, unless there is document verification given to the League Director that the player's original team has released the player to play for another team in our League. (Final decisions are at League's discretion)

**FINES MUST BE PAID BEFORE OFFENDERS WILL BE ELIGIBLE TO PARTICIPATE IN FUTURE GAMES.**

**Eric Harrington / 215-490-6998**

*Commissioner*

**Broderick President/215-356-9807**

*Asst. Commissioner*

**My signature below is to confirm that I have read, understand and accept the policies and rules mentioned above.**

**Coaches Signature:** \_\_\_\_\_

\_\_\_/\_\_\_/2021

**Team Represented:** \_\_\_\_\_

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